

# MATH 156 LAB 5

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We introduce two new Riemann sums to approximate integrals. The Trapezoid Rule

$$\text{TRAP}(n) = (\text{LHS}(n) + \text{RHS}(n)) / 2$$

and the Midpoint Rule, which instead of computing using the values of  $f(x)$  at the left endpoint  $x_{i-1}$  and the right

endpoint  $x_i$ , it uses the midpoint  $\frac{x_{i-1} + x_i}{2}$ . So we have

$$\text{MID}(n) = \sum_{i=1}^n f\left(\frac{x_{i-1} + x_i}{2}\right).$$

Maple has commands that will plot for us the midpoint rule and compute the midpoint rule.

We should introduce the student package. Let us introduce the

function  $f(x) = \sqrt{x}$  and consider the integral  $\int_1^4 \sqrt{x} dx$ .

```
> f:=x->sqrt(x);
```

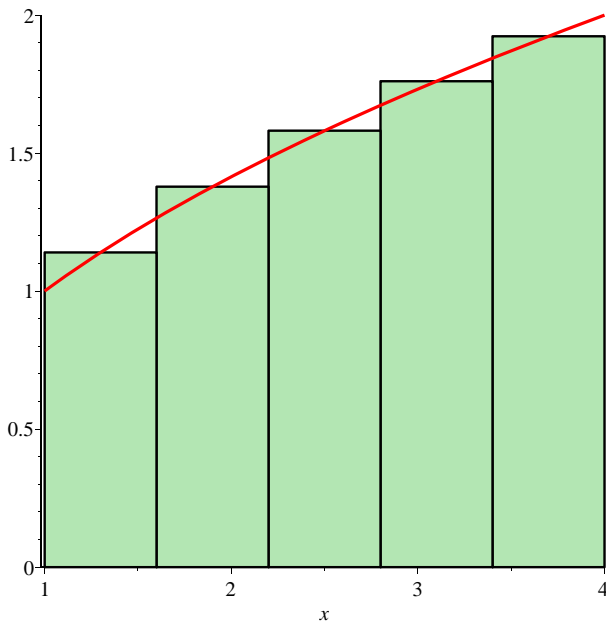
$f := x \rightarrow \sqrt{x}$

```
> with(student):
```

*Topic 1: Midpoint Rule*

The command for graphing the midpoint rule is `middlebox(function(x), x=lowerlimit..upperlimit, number of subintervals);`

```
> middlebox(f(x), x=1..4, 5);
```



The command to compute numerically the midpoint rule is `middlesum(function (x), x=lowerlimit..upperlimit, number of subintervals);`

```
> middlesum(f(x), x=1..4, 5);
```

$$\frac{3}{5} \sum_{i=0}^4 \sqrt{\frac{13}{10} + \frac{3}{5} i}$$

As you see, Maple does not evaluate it immediately, so we use the `evalf` command.

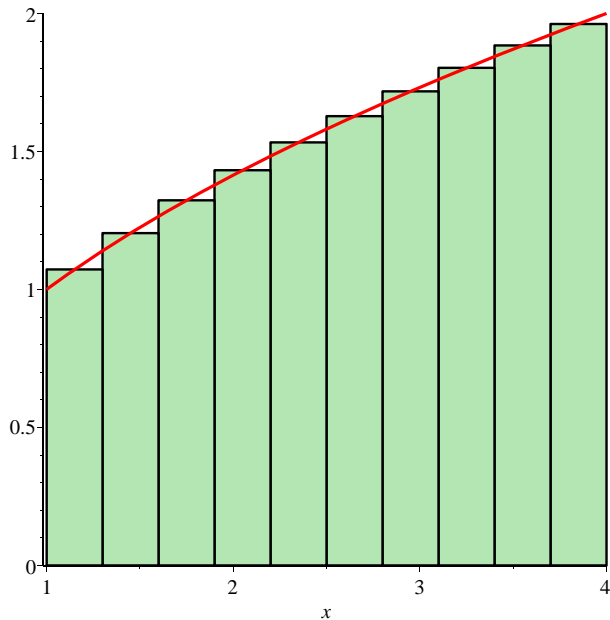
```
> evalf(middlesum(f(x), x=1..4, 5));
```

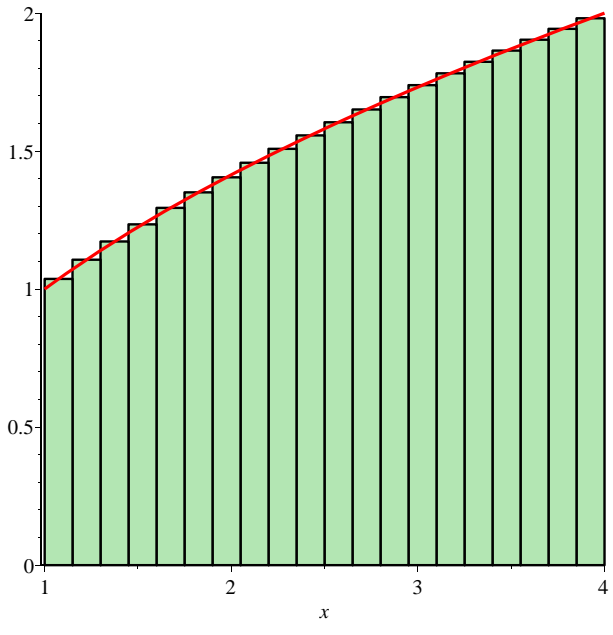
```
4.670363534
```

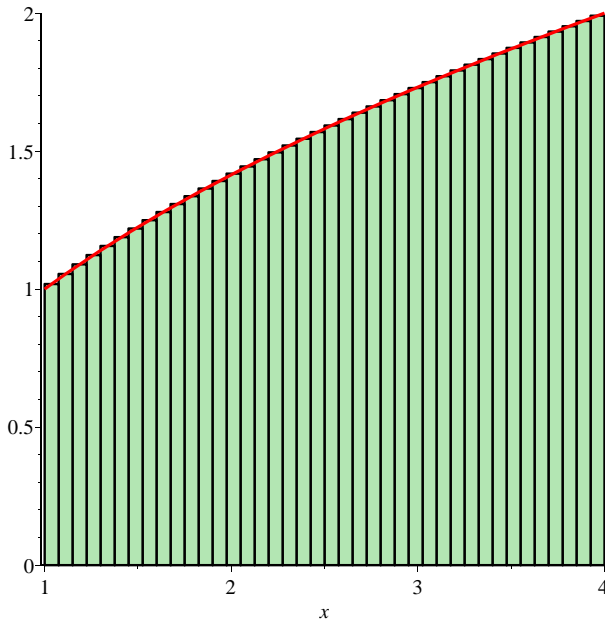
**Write commands that show on the graph the midpoint rule with 10, 20, 40 subintervals. Write commands that name these graphs**

and the graph with 5 subintervals above. Write commands that evaluate the midpoint rule with 10, 20, 40 subintervals.

```
> middlebox(f(x), x=1..4, 10); middlebox(f(x), x=1..4, 20);  
middlebox(f(x), x=1..4, 40);
```







```
> msum10 := middlebox(f(x), x = 1..4, 10) : msum20 := middlebox(f(x), x = 1..4, 20) :
  msum40 := middlebox(f(x), x = 1..4, 40) : msum5 := middlebox(f(x), x = 1..4, 5) :
```

```
> evalf(middlesum(f(x), x = 1..4, 10)) ; evalf(middlesum(f(x), x = 1..4, 20)) ;
  evalf(middlesum(f(x), x = 1..4, 40)) ;
```

4.667600664

4.666900820

4.666725247

(1)

*Topic 2: Comparing the midpoint rule with the left-hand sums and right-hand sums.*

**Write commands that name the graphs of the left-hand sums and right-hand sums with 5, 10, 20, 40 subintervals.**

```
> lhs10 := leftbox(f(x), x = 1..4, 10) : lhs20 := leftbox(f(x), x = 1..4, 20) : lhs40
```

```

:= leftbox(f(x), x = 1 ..4, 40) : lhs5 := leftbox(f(x), x = 1 ..4, 5) :
> rhs10 := rightbox(f(x), x = 1 ..4, 10) : rhs20 := rightbox(f(x), x = 1 ..4, 20) : rhs40
:= rightbox(f(x), x = 1 ..4, 40) : rhs5 := rightbox(f(x), x = 1 ..4, 5) :

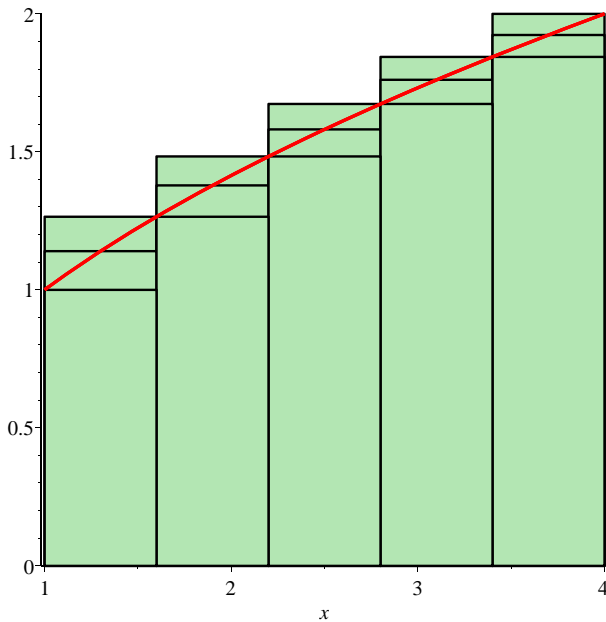
```

**Write commands that show on the same graph the left-hand sums, the right-hand sums and the midpoint sums with the same number of subintervals. Do not forget to introduce the plots package. What do you notice? Which are larger, the left-hand sums, right-hand sums, or midpoint sums? Can you explain it?**

```

> with(plots) :
> display(lhs5, msum5, rhs5);

```



**Write commands that compute the left-hand sums and right-hand sum and midpoints sums numerically with 5, 10, 20, 40, 80, 160, 320, 640, 1280, 2560 subintervals. You can use a loop. What do you notice?**

```
> for k from 0 to 9 do N := 5·2k; evalf(leftsum(f(x), x = 1..4, N)); evalf(middlesum(f(x), x = 1..4, N)); evalf(rightsum(f(x), x = 1..4, N)); od;
```

```
    N := 5
```

```
4.359227824
```

```
4.670363534
```

```
4.959227824
```

```
    N := 10
```

```
4.514795679
```

```
4.667600664
```

```
4.814795679
```

```
    N := 20
```

```
4.591198172
```

```
4.666900820
```

```
4.741198172
```

```
    N := 40
```

```
4.629049495
```

```
4.666725247
```

```
4.704049495
```

```
    N := 80
```

```
4.647887370
```

```
4.666681312
```

```
4.685387370
```

```
    N := 160
```

```
4.657284343
```

```
4.666670329
```

```
4.676034343
```

```
    N := 320
```

```
4.661977336
```

```
4.666667582
```

```
4.671352336
```

```
    N := 640
```

```
4.664322459
```

```
4.666666896
```

```
4.669009959
```

```
  N := 1280
```

```
4.665494677
```

```
4.666666725
```

```
4.667838427
```

```
  N := 2560
```

```
4.666080701
```

```
4.666666680
```

```
4.667252576
```

(2)

```
>
```

### Topic 3: Trapezoid rule.

It is easy to calculate the trapezoid rule, as it is the average of the left-hand sum and the right-hand-sum.

**Write commands that calculate the trapezoid rule, left-hand sums and right-hand sums with 5, 10, 20, 40, 80, 160, 320, 640, 1280, 2560 subintervals. You can use a loop. What do you notice? Which are larger, smaller? Why?**

```
> for k from 0 to 9 do N := 5·2k; evalf(leftsum(f(x), x = 1..4, N)); evalf(0.5·((leftsum(f(x),  
  x = 1..4, N)) + (rightsum(f(x), x = 1..4, N)))); evalf(rightsum(f(x), x = 1..4, N)); od;  
  N := 5
```

```
4.359227824
```

```
4.659227824
```

```
4.959227824
```

```
  N := 10
```

```
4.514795679
```

```
4.664795680
```

```
4.814795679
```

```
  N := 20
```

```
4.591198172
```

```
4.666198172
```

```
4.741198172
```

```
  N := 40
```

```
4.629049495
```

```
4.666549494
```

```
4.704049495
```

```
  N := 80
```



4.647887370

4.666637370

4.685387370

$N := 160$

4.657284343

4.666659344

4.676034343

$N := 320$

4.661977336

4.666664836

4.671352336

$N := 640$

4.664322459

4.666666208

4.669009959

$N := 1280$

4.665494677

4.666666551

4.667838427

$N := 2560$

4.666080701

4.666666638

4.667252576

(3)

>  
>  
>

**Write commands that calculate the trapezoid and midpoint rules**

**with 5, 10, 20, 40, 80, 160, 320, 640, 1280, 2560 subintervals. You can use a loop. What do you notice? Which are larger, smaller? Which are overestimates and which are underestimates of the integral? Why?**

```
> for k from 0 to 9 do N := 5 * 2^k; evalf(middlesum(f(x), x = 1 .. 4, N)); evalf(0.5  
· ((leftsum(f(x), x = 1 .. 4, N)) + (rightsum(f(x), x = 1 .. 4, N)))); od;  
N := 5
```

4.670363534

4.659227824

$N := 10$

4.667600664

4.664795680

$N := 20$

4.666900820

4.666198172

$N := 40$

4.666725247

4.666549494

$N := 80$

4.666681312

4.666637370

$N := 160$

4.666670329

4.666659344

$N := 320$

4.666667582

4.666664836

$N := 640$

4.666666896

4.666666208

$N := 1280$

4.666666725

4.666666551

$N := 2560$

4.666666680

4.666666638

(4)



Maple does not have a command to plot the trapezoid rule automatically, as it was the case for left-hand sum, right-hand sum and midpoint rule. But we can introduce a number of commands to see the graph. The following commands let Maple know of the lower limit, upper limit and the number of subintervals. The length of each subinterval is  $\frac{b - a}{n}$ . In the following example we choose

$n = 2$ .

```
> a:=1;b:=4;n:=2;Dx:=(b-a)/n;
      a := 1
      b := 4
      n := 2
      Dx :=  $\frac{3}{2}$ 
```

We create a list of numbers in increasing order that represent the points between  $a$  and  $b$ , where we have split the interval  $[a,b]$ . In all we have  $n + 1$  points.

```
> xpoints:=seq( a+Dx*i, i=0..n);
      xpoints :=  $\left[1, \frac{5}{2}, 4\right]$ 
```

The next command finds the values of the function  $f(x)$  at the points we are interested in.

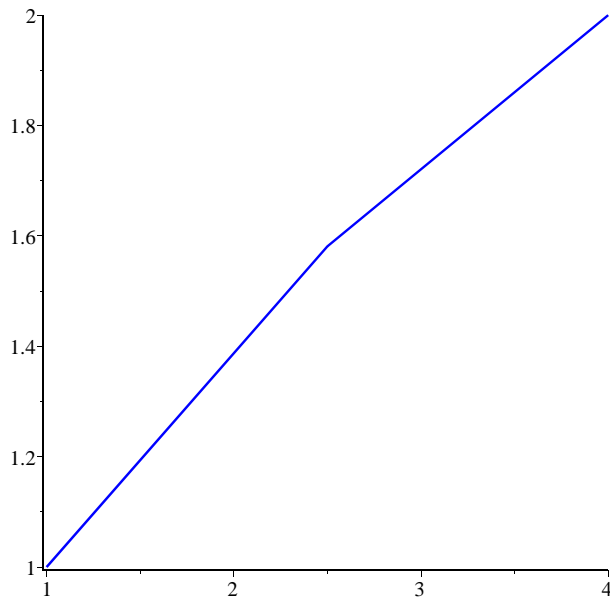
```
> valuesoflist:=map(f, xpoints);
      valuesoflist :=  $\left[1, \frac{1}{2} \sqrt{10}, 2\right]$ 
```

The next two commands pair together the  $x$  and  $y$  coordinates to form a list of points we would like to join with a broken line. We call this list datapoints.

```
> pair:=(x,y)->[x,y];
      pair := (x, y) → [x, y]
> datapoints:=zip(pair, xpoints, valuesoflist);
      datapoints :=  $\left[[1, 1], \left[\frac{5}{2}, \frac{1}{2} \sqrt{10}\right], [4, 2]\right]$ 
```

The next command plots a broken line joining the points in the list datapoints.

```
> plot(datapoints, style=line, color=blue);
```

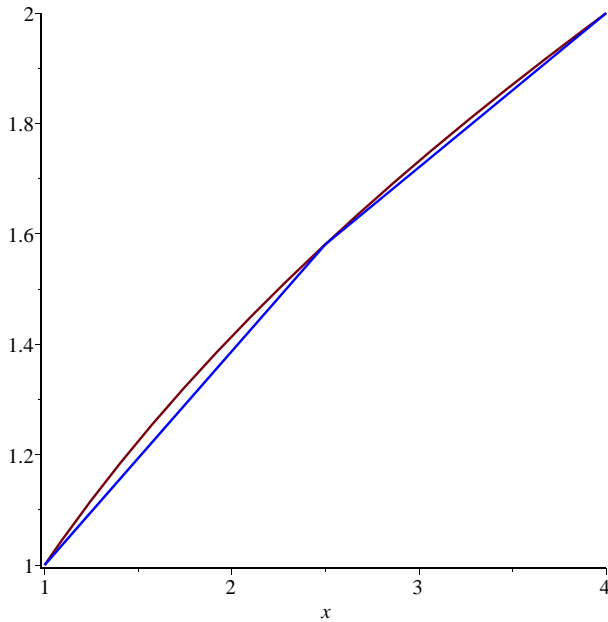


As usual it is nice to name this plot:

```
> trap2:=plot(datapoints, style=line, color=blue):
```

We now display the graph of  $f(x)$  with the broken line we just saw.

```
> display(plot(f(x), x=1..4), trap2);
```



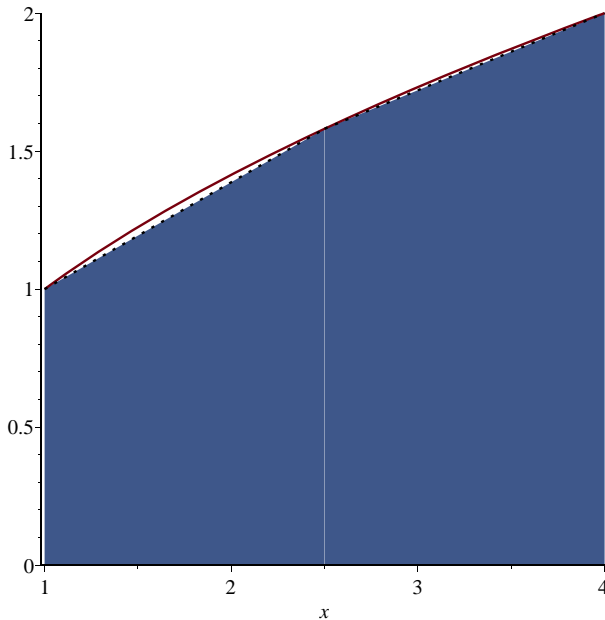
If we want to shade the area represented by the trapezoid rule, we use the following commands that shade the area under each part of the broken blue line and give a name to the corresponding graph: `trapezoid[i]`. We use a loop.

```
> for i from 1 to n do trapezoid[i]:=inequal({y<f(xpoints[i])+(f
(xpoints[i+1])-f(xpoints[i]))/Dx *(x-xpoints[i])}, x=xpoints[i]..
xpoints[i+1], y=0..2, optionexcluded=(color=white)): od;
```

```
trapezoid1 := PLOT(...)
```

```
trapezoid2 := PLOT(...)
```

```
> display(plot(f(x), x=1..4),trapezoid[1], trapezoid[2]);
```

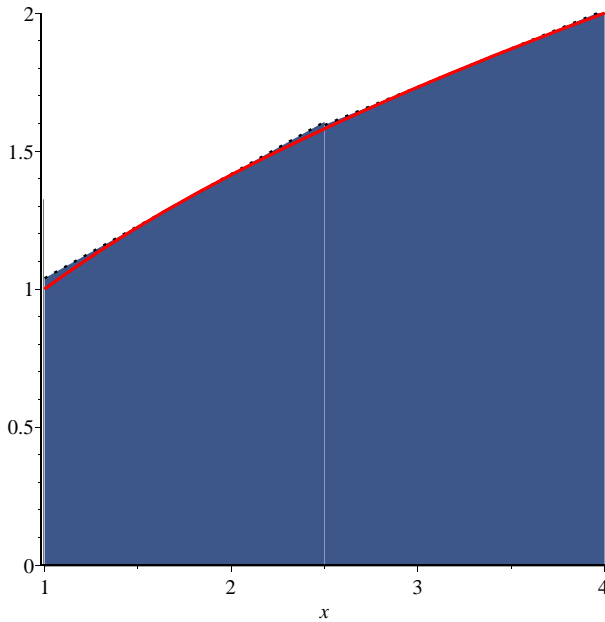


We clearly see that the trapezoid rule is an underestimate.

*Topic 4: The midpoint rule as a midpoint-tangent-trapezoid rule.*

We need to graph the tangent line at the midpoints.

```
> midpoints:= [seq(a+Dx*(i-0.5), i=1..n)];
      midpoints := [1.750000000, 3.250000000]
> derivatmidpoints:=map(D(f), midpoints);
      derivatmidpoints := [0.3779644729, 0.2773500980]
> for i from 1 to n do MID[i]:=inequal({y<f(midpoints[i])+
  derivatmidpoints[i]*(x-midpoints[i])}, x=xpoints[i]..xpoints
  [i+1], y=0..2, optionsexcluded=(color=white)): od;
      MID1 := PLOT(...)
      MID2 := PLOT(...)
> display(plot(f(x), x=1..4), MID[1],MID[2], middlebox(f(x), x=1.
  .4, 2));
```

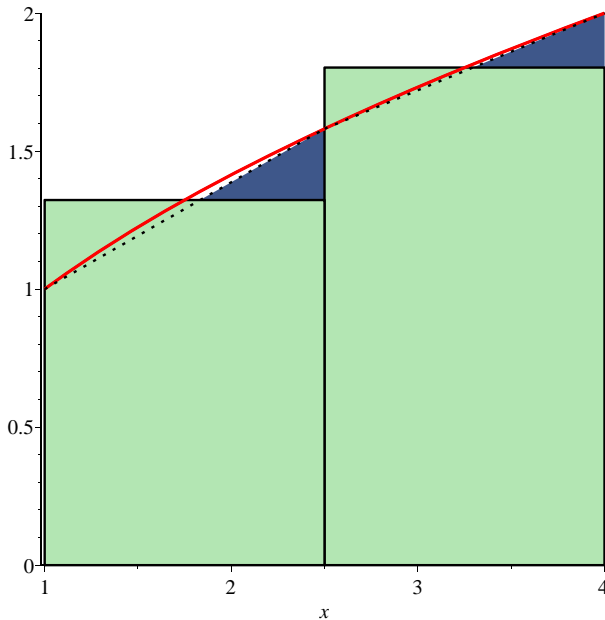


>

We see that the trapezoids with slanted side the tangent line at the midpoint cover exactly the same area as the midpoint sums. We also see that, because  $f(x)$  is concave downwards, the tangent lines lie above the graph of  $f(x)$ , so the midpoint rule is an overestimate.

**Write a command that shows the graph and the comparison of the trapezoid sum and the midpoint sum with 2 subintervals.**

> `display(plot(f(x), x = 1 ..4), middlebox(f(x), x = 1 ..4, 2), trapezoid[1], trapezoid[2] );`



```
>
>
>
```

**Work all the commands introduced today for the integral**

$\int_1^2 \frac{1}{x} dx$  with  $n=1, 2, 4, 8, 16, 32, 64$  subintervals. Order in increasing

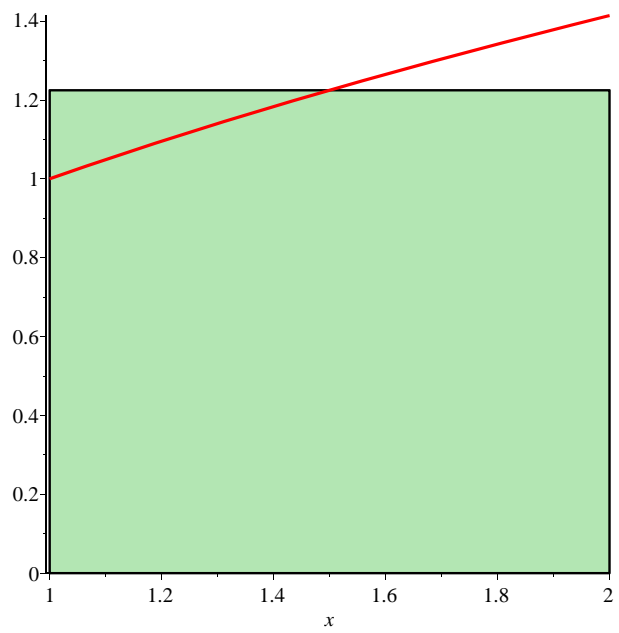
order the left-hand sums, right-hand sums, midpoint sums and trapezoid sums. Explain your answer. Graph your sums for  $n = 1, n = 2$  to explain your answers.

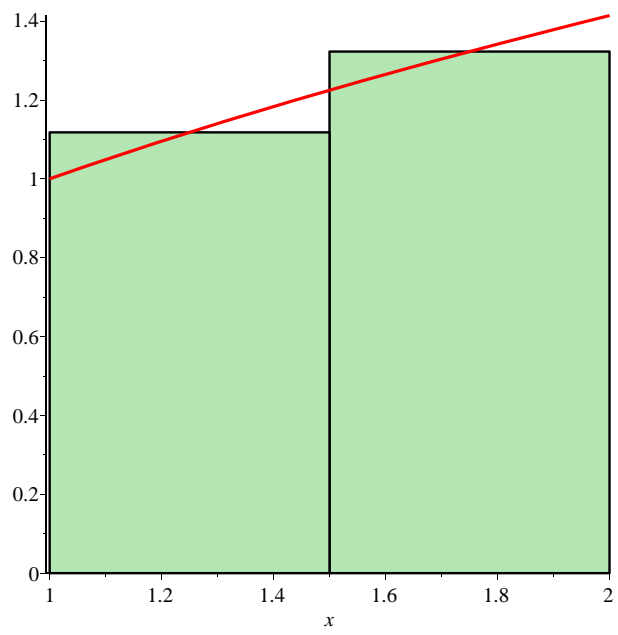
```
> g := x -> sqrt(x);
```

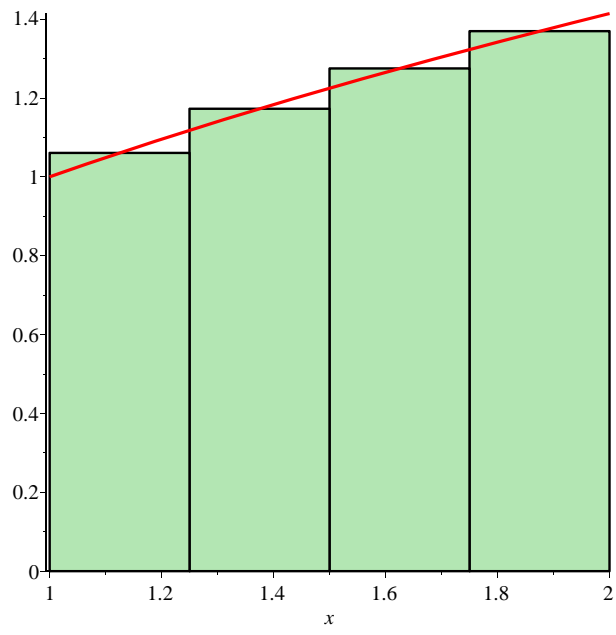
```
g := x -> sqrt(x) (5)
```

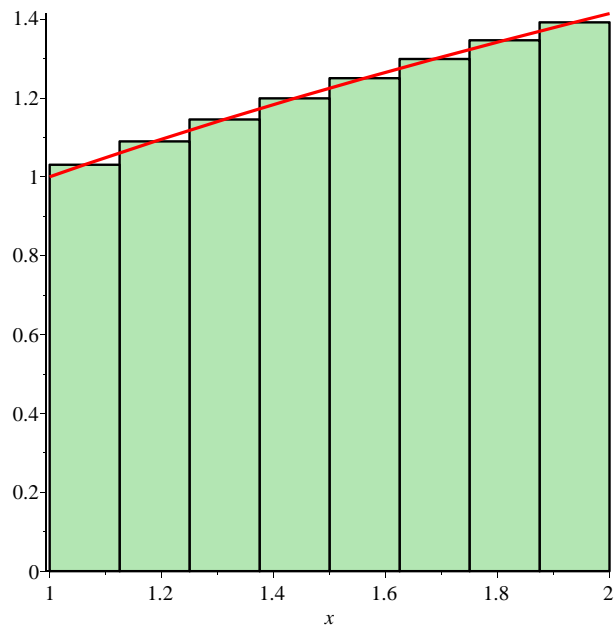
```
> middlebox(g(x), x = 1..2, 1); middlebox(g(x), x = 1..2, 2); middlebox(g(x), x = 1..2, 4);
middlebox(g(x), x = 1..2, 8); middlebox(g(x), x = 1..2, 16); middlebox(g(x), x = 1..2,
32); middlebox(g(x), x = 1..2, 64);
```

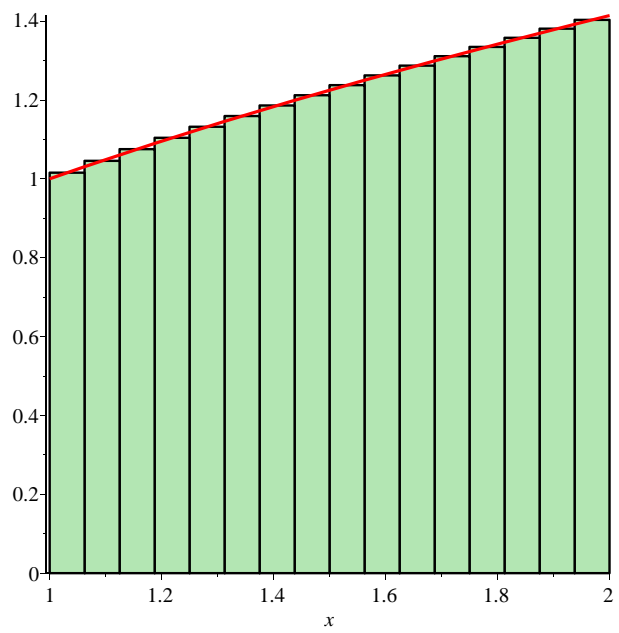


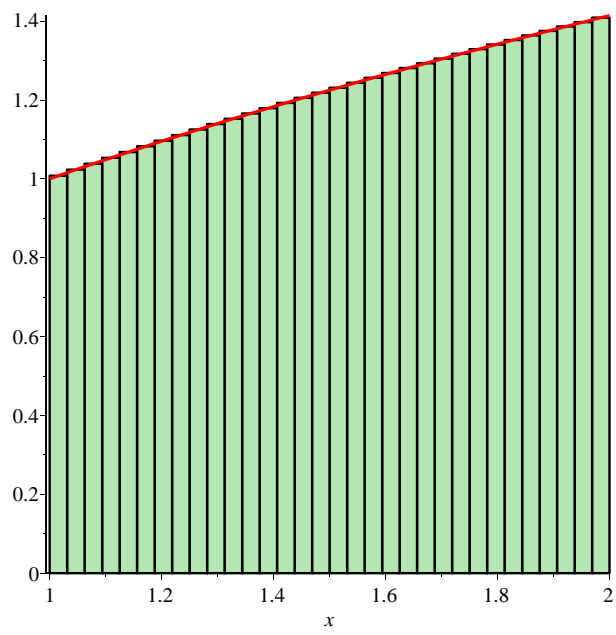


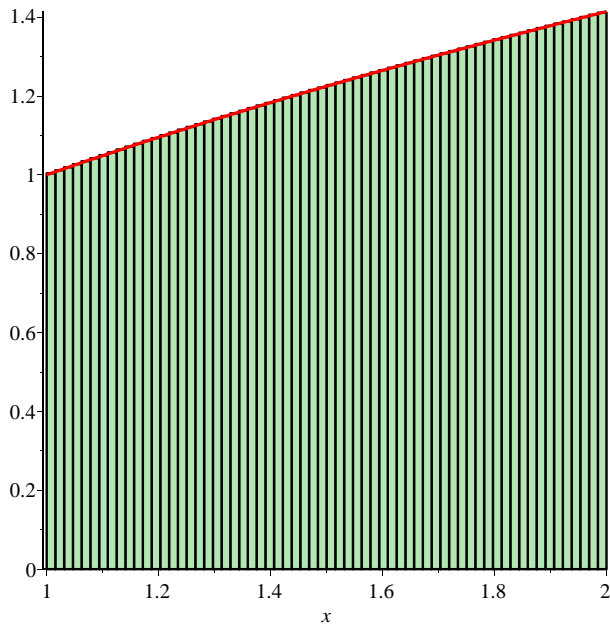












```
> msum1 := middlebox(g(x), x = 1 ..2, 1) : msum2 := middlebox(g(x), x = 1 ..2, 2) : msum4
:= middlebox(g(x), x = 1 ..2, 4) : msum8 := middlebox(g(x), x = 1 ..2, 8) : msum16
:= middlebox(g(x), x = 1 ..2, 16) : msum32 := middlebox(g(x), x = 1 ..2, 32) : msum64
:= middlebox(g(x), x = 1 ..2, 64) :
```

```
> evalf(middlesum(g(x), x = 1 ..2, 1)); evalf(middlesum(g(x), x = 1 ..2, 2));
evalf(middlesum(g(x), x = 1 ..2, 4)); evalf(middlesum(g(x), x = 1 ..2, 8));
evalf(middlesum(g(x), x = 1 ..2, 16)); evalf(middlesum(g(x), x = 1 ..2, 32));
evalf(middlesum(g(x), x = 1 ..2, 64));
```

1.224744871

1.220454822

1.219331346

1.219046668

1.218975246

1.218957375

1.218952906

(6)