

Excellent! ^{2/2}

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MATH-255

7.3 - # 1, 2, 5, 6, 9, 11, 12, 15, 16, 19, 20

$$1) \vec{T}_u = \left(\frac{\partial x}{\partial u}(u_0, v_0), \frac{\partial y}{\partial u}(u_0, v_0), \frac{\partial z}{\partial u}(u_0, v_0) \right)$$

$$\left. \begin{array}{l} 0 = 2u \\ 1 = u^2 + v \\ 1 = v^2 \end{array} \right\} \Rightarrow \begin{array}{l} u = 0 \\ v = 1 \end{array}$$

$$\vec{T}_u = (2, 2u, 0) \neq \vec{0}$$

$$\vec{T}_v = \left(\frac{\partial x}{\partial v}(u_0, v_0), \frac{\partial y}{\partial v}(u_0, v_0), \frac{\partial z}{\partial v}(u_0, v_0) \right)$$

$$\vec{T}_v = (0, 1, 2v)$$

$$\vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & 2u & 0 \\ 0 & 1 & 2v \end{vmatrix} = (4uv, -4v, 2)$$

\Downarrow at $(0, 1)$
 $(0, -4, 2)$

Tangent plane = $-4(y-1) + 2(z-1) = 0$

$$2) -\frac{1}{4} = u^2 - v^2 = (u+v)(u-v) = \frac{1}{2}u - \frac{1}{2}v = -\frac{1}{4} = \frac{4}{4}u - \frac{4}{4}v = -2$$

$$\frac{1}{2} = u + v$$

$$2 = u^2 + 4v$$

$$4u - 4v = -2$$

$$\rightarrow (+) u^2 + 4v = 2$$

$$u(u+4) = 0$$

$$u=0 \text{ or } u=-4$$

If $u=0$, then $v = \frac{1}{2}$, and our system of eqns make sense, so we have $(u, v) = (0, \frac{1}{2})$

$$\vec{T}_u = (2u, 1, 2u) \xrightarrow{(0, \frac{1}{2})} (0, 1, 0)$$

$$\vec{T}_v = (-2v, 1, 4) \xrightarrow{(0, \frac{1}{2})} (-1, 1, 4)$$

$$\vec{n} = (4, -0, 1) = (4, 0, 1)$$

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Excellent!

$$\text{So, } \vec{n} \cdot (x + \frac{1}{4}, y - \frac{1}{2}, z - 2) = 0$$

$$\Rightarrow 4(x + \frac{1}{4}) + (z - 2) = 0$$

$$= 4x + 1 + z - 2 = 0$$

$$= 4x + z - 1 = 0$$

5) $\mathbb{R}(u, v)$ is not regular if $\vec{T}_u \times \vec{T}_v = \vec{0}$.

$$\vec{T}_u = (2u, 2u, 0), \quad \vec{T}_v = (-2v, 2v, 1)$$

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2u & 2u & 0 \\ -2v & 2v & 1 \end{vmatrix} = (2u, -2u, 4uv + 4uv) = (2u, -2u, 8uv)$$

So, $\vec{T}_u \times \vec{T}_v = \vec{0}$ where $u=0$, and at any v .

So, it is not regular when $u=0$

6) $\vec{T}_u = (\frac{1}{\sqrt{x}}, \frac{1}{\sqrt{x}}, 2v)$, $\vec{T}_v = (-\frac{1}{\sqrt{x}}, \frac{1}{\sqrt{x}}, 2u)$

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{1}{\sqrt{x}} & \frac{1}{\sqrt{x}} & 2v \\ -\frac{1}{\sqrt{x}} & \frac{1}{\sqrt{x}} & 2u \end{vmatrix} = (2u^2 - 2v, -(2u^2 + 2v), \frac{1}{\sqrt{x}} + \frac{1}{\sqrt{x}})$$
$$= (2(u^2 - v), -2(u^2 + v), \frac{2}{\sqrt{x}})$$

If $u \neq 0$, $(-2v, -2v, 0)$.

So, $v=0$ if $\vec{T}_u \times \vec{T}_v = (0, 0, 0)$ and $u \neq 0$.

It is not regular at $(0, 0)$.

$\vec{T}_u \times \vec{T}_v$ is never $(0, 0, 0)$ because it will always have 2 at the \hat{k} vector. So, it is always regular.

$$9) \begin{aligned} \vec{T}_u &= (\cos v \cos u, \sin v \cos u, -\sin u) \\ \vec{T}_v &= (-\sin v \sin u, \cos v \sin u, 0) \end{aligned}$$

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos v \cos u & \sin v \cos u & -\sin u \\ -\sin v \sin u & \cos v \sin u & 0 \end{vmatrix}$$

$$= (0 + \cos v \sin^2 u, \sin v \sin^2 u, \cos^2 v \sin u \cos u + \sin^2 v \sin u \cos u)$$

$$= (\cos v \sin^2 u, \sin v \sin^2 u, \sin u \cos u)$$

$$\|\vec{T}_u \times \vec{T}_v\| = \sqrt{\cos^2 v \sin^4 u + \sin^2 v \sin^4 u + \sin^2 u \cos^2 u}$$

$$= \sqrt{\sin^4 u + \sin^2 u \cos^2 u}$$

$$= \sqrt{\sin^2 u (\sin^2 u + \cos^2 u)}$$

$$= \sqrt{\sin^2 u} = \sin u$$

$$\text{unit } \vec{n} = \frac{1}{\sin u} (\cos v \sin^2 u, \sin v \sin^2 u, \sin u \cos u)$$

$$= (\cos v \sin u, \sin v \sin u, \cos u)$$

This surface is a unit sphere at the origin

$$11) \vec{T}_u = (0, 1, 0)$$

$$\vec{T}_v = (\cos v, 0, -\sin v)$$

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 0 & 1 & 0 \\ \cos v & 0 & -\sin v \end{vmatrix} = (-\sin v, 0, -\cos v)$$

$$\|\vec{T}_u \times \vec{T}_v\| = \sqrt{\sin^2 v + \cos^2 v} = 1$$

$$\vec{n} = (-\sin v, 0, -\cos v)$$

Our unit normal vector is analogous to cylindrical coordinates $r^2 = x^2 + z^2$, a cylinder about the y -axis. So our surface is a cylinder. (Treat v like θ , and u like y).

$$12) \vec{T}_u = (-(2-\cos v)\sin u, (2-\cos v)\cos u, 0)$$

$$= (-2\sin u + \sin u \cos v, 2\cos u - \cos u \cos v, 0)$$

$$\vec{T}_v = (\sin v \cos u, \sin v \sin u, \cos v)$$

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -2\sin u + \sin u \cos v & 2\cos u - \cos u \cos v & 0 \\ \sin v \cos u & \sin v \sin u & \cos v \end{vmatrix}$$

$$= (2\cos u \cos v - \cos u \cos^2 v, -(-2\sin u \cos v + \sin u \cos^2 v), -2\sin v + \cos v \sin v)$$

$$= (\cos u \cos v (2 - \cos v), \sin u \cos v (2 - \cos v), -\sin v (2 - \cos v))$$

$$= (2 - \cos v) (\cos u \cos v, \sin u \cos v, -\sin v)$$

$$\|\vec{T}_u \times \vec{T}_v\| = \sqrt{\cos^2 u \cos^2 v (2 - \cos v)^2 + \sin^2 u \cos^2 v (2 - \cos v)^2 + \sin^2 v (2 - \cos v)^2}$$

$$= \sqrt{\cos^2 v (2 - \cos v)^2 + \sin^2 v (2 - \cos v)^2}$$

$$= \sqrt{(2 - \cos v)^2} = 2 - \cos v$$

$$\vec{n} = \frac{\vec{T}_u \times \vec{T}_v}{\|\vec{T}_u \times \vec{T}_v\|} = (\cos u \cos v, \sin u \cos v, -\sin v)$$

It is ~~not~~ regular everywhere, b/c if $\cos u = 0$, then $\sin u = 1$ and vice versa. So it is never $(0, 0, 0)$.

15) Since z is of the form $z = g(x, y)$, we can let
 $x = u$, $y = v$, $z = g(u, v) = 3u^2 + 8uv$

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & \frac{\partial g}{\partial u} \\ 0 & 1 & \frac{\partial g}{\partial v} \end{vmatrix} = \left(-\frac{\partial g}{\partial u}, -\frac{\partial g}{\partial v}, 1 \right)$$

$$-\frac{\partial g}{\partial u} = -(6u + 8v) = -6u - 8v = -6u - 8v$$

$$-\frac{\partial g}{\partial v} = -(8u) = -8u$$

$$\text{So, } \vec{T}_u \times \vec{T}_v = (-6u - 8v, -8u, 1) \xrightarrow{\text{at } (1, 0, 3)} (-6, -8, 1)$$

Tan. plane at $(1, 0, 3)$:

$$-6(x-1) - 8(y) + (z-3) = 0$$

$$-6x + 6 - 8y + z - 3 = 0$$

$$z - 6x - 8y + 3 = 0$$

16) $z = \sqrt{2 - x^3 - 3xy}$

Let $x = u$, $y = v$, $z = g(u, v) = \sqrt{2 - u^3 - 3uv}$

$$-\frac{\partial g}{\partial u} = -\left(\frac{1}{2} (2 - u^3 - 3uv)^{-1/2} (-3u^2 - 3v) \right) = -\frac{(-3u^2 - 3v)}{2} (2 - u^3 - 3uv)^{-1/2}$$

$$-\frac{\partial g}{\partial v} = -\left(\frac{1}{2} (2 - u^3 - 3uv)^{-1/2} (-3u) \right) = \frac{3u}{2} (2 - u^3 - 3uv)^{-1/2}$$

At $(1, \frac{1}{3}, 0)$,

$$\vec{T}_u \times \vec{T}_v = \left(\frac{3u^2 + 3v}{2\sqrt{2 - u^3 - 3uv}}, \frac{3u}{2\sqrt{2 - u^3 - 3uv}}, 1 \right) \text{ results in a}$$

zero denominator, so we can multiply by $2\sqrt{2 - u^3 - 3uv}$. Also notice \vec{n} need not be unit vector in this case of finding tangent planes, so our multiplication will still work.

$$(2\sqrt{2-u^2-3uv})(\vec{T}_u \times \vec{T}_v) = (3u^2 + 3v, 3u, 2\sqrt{2-u^2-3uv})$$

call this \vec{n}

$$\vec{n} \text{ at } (1, \frac{1}{3}, 0) = (4, 3, 0)$$

So our tan plane is

$$4(x-1) + 3(y-\frac{1}{3}) = 0$$

$$4x - 4 + 3y - 1 = 0$$

$$4x + 3y - 5 = 0$$

If we have level set $f(x, y, z) = x^3 + 3xy + z^2 - 2 = 0$

We know that $\nabla f(x, y, z)$ is the normal vector orthogonal to the surface (p. 138). So,

$$\nabla f = (3x^2 + 3y, 3x, 2z)$$

and at $(1, \frac{1}{3}, 0)$, we get $(4, 3, 0)$, which is the same normal vector that we obtained previously.

$$19a) z^2 = x^2 + y^2 - 5^2$$

$$\rightarrow x^2 + y^2 = z^2 + 25$$

Notice, this is of the form $\sqrt{x^2 + y^2} = \sqrt{z^2 + 25}$, where we can treat $\sqrt{z^2 + 25}$ as r

So, we can have cylindrical coordinate parametrization,

$$\Phi(z, \theta) = (\cos\theta\sqrt{z^2+25}, \sin\theta\sqrt{z^2+25}, z)$$

where $0 \leq \theta \leq 2\pi$

$$19b) \begin{aligned} \vec{T}_z &= (z(z^2+25)^{-1/2} \cos\theta, z(z^2+25)^{-1/2} \sin\theta, 1) \\ \vec{T}_\theta &= (-\sin\theta(z^2+25)^{1/2}, \cos\theta(z^2+25)^{1/2}, 0) \end{aligned}$$

$$\vec{T}_z \times \vec{T}_\theta = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ z\cos\theta(z^2+25)^{-1/2} & z\sin\theta(z^2+25)^{1/2} & 1 \\ -\sin\theta(z^2+25)^{1/2} & \cos\theta(z^2+25)^{1/2} & 0 \end{vmatrix}$$

$$\begin{aligned} &= -\cos\theta(z^2+25)^{1/2}\hat{i} - (\sin\theta(z^2+25)^{1/2})\hat{j} + z(\cos^2\theta + \sin^2\theta)\hat{k} \\ &= (-\cos\theta\sqrt{z^2+25}, -\sin\theta\sqrt{z^2+25}, z) \end{aligned}$$

$$\begin{aligned} \|\vec{T}_z \times \vec{T}_\theta\| &= \sqrt{\cos^2\theta(z^2+25) + \sin^2\theta(z^2+25) + z^2} \\ &= \sqrt{2z^2 + 25} \end{aligned}$$

$$\vec{n} = \frac{1}{\sqrt{2z^2+25}} (-\cos\theta\sqrt{z^2+25}, -\sin\theta\sqrt{z^2+25}, z)$$

$$19c) \text{ At } \Phi(0, \theta), \vec{n} = \frac{1}{5}(-5\cos\theta, -5\sin\theta, 0) = (-\cos\theta, -\sin\theta, 0)$$

$$-\cos\theta(x-x_0) - \sin\theta(y-y_0) = 0$$

$$\text{Since at } \Phi(0, \theta) = \begin{pmatrix} 5\cos\theta & 5\sin\theta & 0 \\ \hat{x}_0 & \hat{y}_0 & \hat{z}_0 \end{pmatrix},$$

$$-\frac{x_0}{5}(x-x_0) - \frac{y_0}{5}(y-y_0) = 0$$

$$-x_0(x-x_0) - y_0(y-y_0) = 0$$

$$x_0(x-x_0) + y_0(y-y_0) = 0$$

$$x_0x - x_0^2 + y_0y - y_0^2 = 0$$

$$x_0x + y_0y = x_0^2 + y_0^2$$

$$x_0x + y_0y = 25$$

19d) ~~At $(-y_0, x_0, 5)$, which equals $x_0^2 + y_0^2 = 25$~~

At point $(x_0, y_0, 0)$,

$$(x_0 + y_0, y_0 - x_0, 0 - 5)$$

↳ plug in to $x^2 + y^2 - z^2 = 25$ to get

$$x_0^2 + 2x_0y_0 + y_0^2 + y_0^2 - 2x_0y_0 + x_0^2 - 25 = 25$$

$$2x_0^2 + 2y_0^2 = 50$$

$$x_0^2 + y_0^2 = 25$$

$\vec{n} = \left(-\frac{x_0}{5}, -\frac{y_0}{5}, 0\right)$, as we saw in part (c).

$$\text{So, } \left(-\frac{x_0}{5}, -\frac{y_0}{5}, 0\right) \cdot (x_0 + y_0, y_0 - x_0, -5) = \frac{-x_0(x_0 + y_0) - y_0(y_0 - x_0)}{5} = 25$$

$$\downarrow$$

$$-x_0x + x_0y_0 - y_0y = 25$$

For line $(x_0, y_0, 0) + t(y_0, -x_0, 5)$ we do the same.

$$(x_0 - y_0, y_0 + x_0, 5)$$

$$\hookrightarrow x_0^2 + 2x_0y_0 + y_0^2 + y_0^2 + 2x_0y_0 + x_0^2 - 25 = 25$$

$$2x_0^2 + 2y_0^2 = 50$$

$$x_0^2 + y_0^2 = 25$$

$$\left(-\frac{x_0}{5}, -\frac{y_0}{5}, 0\right) \cdot (x_0 - y_0, y_0 + x_0, 5) = 25$$

$$\frac{-x_0(x_0 - y_0) - y_0(y_0 + x_0)}{5} = 25$$

$$-x_0x + x_0y_0 - y_0y - x_0y_0 = 25$$

$$x_0x + y_0y = 25$$

$$20a) \quad \vec{D}\Phi(u_0, v_0) = \begin{pmatrix} \frac{\partial \Phi}{\partial u}(u_0, v_0) & \frac{\partial \Phi}{\partial v}(u_0, v_0) \\ \frac{\partial y}{\partial u}(u_0, v_0) & \frac{\partial y}{\partial v}(u_0, v_0) \\ \frac{\partial z}{\partial u}(u_0, v_0) & \frac{\partial z}{\partial v}(u_0, v_0) \end{pmatrix}$$

$$\text{span}(\vec{T}_u, \vec{T}_v) = c_1 \vec{T}_u + c_2 \vec{T}_v \quad \text{for any } c_1 + c_2$$

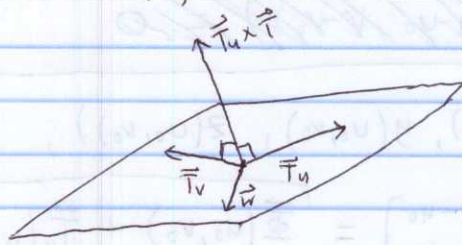
$$= c_1 \frac{\partial \Phi}{\partial u} + c_2 \frac{\partial \Phi}{\partial v}$$

$$\text{range}(\vec{D}) = \text{span}\left(\frac{\partial x}{\partial u} \vec{e}_1 + \frac{\partial y}{\partial u} \vec{e}_2 + \frac{\partial z}{\partial u} \vec{e}_3, \frac{\partial x}{\partial v} \vec{e}_1 + \frac{\partial y}{\partial v} \vec{e}_2 + \frac{\partial z}{\partial v} \vec{e}_3\right)$$

ok, you meant $\vec{T}_u = \hat{i}$
 $\vec{T}_v = \hat{j}$
 $\vec{v}_3 = \hat{k}$

$$= \text{span}(\vec{T}_u, \vec{T}_v)$$

20b) If $\vec{w} \in \text{range}(\vec{D}) = \text{span}(\vec{T}_u, \vec{T}_v)$, then \vec{w} is also in $\text{span}(\vec{T}_u, \vec{T}_v)$. Any vector in the $\text{span}(\vec{T}_u, \vec{T}_v)$ is in the same plane as $\vec{T}_u + \vec{T}_v$. Since $(\vec{T}_u \times \vec{T}_v)$ by definition is orthogonal to \vec{T}_u and \vec{T}_v , \vec{w} is then \perp to $\vec{T}_u \times \vec{T}_v$



the other direction (converse?)

(over) →

$$20c) \bar{D}\bar{\Phi} \begin{bmatrix} u-u_0 \\ v-v_0 \end{bmatrix} = \begin{matrix} 3 \times 2 & & 2 \times 1 \\ \begin{bmatrix} \frac{\partial x}{\partial u}(u_0, v_0) & \frac{\partial x}{\partial v}(u_0, v_0) \\ \frac{\partial y}{\partial u}(u_0, v_0) & \frac{\partial y}{\partial v}(u_0, v_0) \\ \frac{\partial z}{\partial u}(u_0, v_0) & \frac{\partial z}{\partial v}(u_0, v_0) \end{bmatrix} & & \begin{bmatrix} u-u_0 \\ v-v_0 \end{bmatrix} \end{matrix}$$

$$= \begin{bmatrix} \frac{\partial x}{\partial u}(u_0, v_0)(u-u_0) + \frac{\partial x}{\partial v}(u_0, v_0)(v-v_0) \\ \frac{\partial y}{\partial u}(u_0, v_0)(u-u_0) + \frac{\partial y}{\partial v}(u_0, v_0)(v-v_0) \\ \frac{\partial z}{\partial u}(u_0, v_0)(u-u_0) + \frac{\partial z}{\partial v}(u_0, v_0)(v-v_0) \end{bmatrix}$$

$$= \cancel{\bar{n}} \cdot \bar{T}_u (u-u_0) + \bar{T}_v (v-v_0) = \cancel{\bar{n}} \cdot \bar{n} (u-u_0, v-v_0)$$

~~Since $\bar{n} = \bar{T}_u \times \bar{T}_v$ and we know that for any vectors $(a \times b) \cdot b = 0$,
 $\bar{n} \cdot \bar{T}_v = 0$, $\bar{n} \cdot \bar{T}_u = 0$~~

~~$\bar{n} \cdot (\bar{T}_u, \bar{T}_v) \cdot (u-u_0, v-v_0) = 0$~~

Since $\bar{\Phi}(u_0, v_0) = (x(u_0, v_0), y(u_0, v_0), z(u_0, v_0))$, linear approximation
as in Ch. 2

$$\bar{\Phi}(u_0, v_0) + \bar{D}\bar{\Phi}(u_0, v_0) \begin{bmatrix} u-u_0 \\ v-v_0 \end{bmatrix} = \bar{\Phi}(u_0, v_0) + \bar{T}_u (u-u_0) + \bar{T}_v (v-v_0)$$

$$= (\bar{T}_u, \bar{T}_v) \cdot (u-u_0, v-v_0) + (x(u_0, v_0), y(u_0, v_0), z(u_0, v_0))$$

$$\bar{n} \cdot \left[(\bar{T}_u, \bar{T}_v) \cdot (u-u_0, v-v_0) + (x(u_0, v_0), y(u_0, v_0), z(u_0, v_0)) \right]$$

$$= 0 + n_1 x(u_0, v_0) + n_2 y(u_0, v_0) + n_3 z(u_0, v_0)$$